

#### MX-E

#### 959912108

#### MX-E25-2-N-2, 2 ports, NPN, WIN10

"THE MX-E SERIES OF INDUSTRIAL VISION PROCESSORS PROVIDES THE HIGHEST PERFORMANCE IN IMAGE PROCESSING WITH UNMATCHED FLEXIBILITY THROUGH GIGE MULTI-CAMERA CONNECTIVITY SUPPORT."

### **OVERVIEW**

- Rugged, industrial, high-powered vision processors
- State-of-the-art processors and the highest-quality, industry leading hardware components
- Three models for different performance levels
- Compatible with a wide range of cameras from VGA up to very high resolution
- Grayscale and Color, Area Scan and Line Scan cameras
- Ethernet (GigE Vision) connectivity and multi-camera support
- Up to eight Power over Ethernet (PoE) camera ports PoE compliant cameras need no power cables and support up to 100 meter cable lengths
- Universal dongle for easier SW license management
- Complete IMPACT software suite included for ultimate programming flexibility addresses any inspection and user interface needs
- Long-term product availability

## TECHNICAL FEATURES

Application	
Description	Vision processor unit
Generical Data	
СРИ	Intel Celeron 1.7 GHz - dual core
System Memory	8 GB

Storage	128 GB
Graphics	Intel® HD Graphics 510 (1920x1200 resolution) - DisplayPort, DVI
Camera Interface	2x 1000 Mbps Base-T, PoE camera ports (Up to 7 W per channell)
Camera Imager Limit	5Mpix or lower
Network Interface	2x LAN ports - 10/100/1000 Mbps Base-T
Serial Communications	1x RS-232 serial port
Keyboard/Mouse	4x USB3.0 ports
Comm Connectivity	Supports EtherNet/IP, Profinet, Modbus TCP and OPC
I/O	16 in -16 out, NPN, 200μs response time
Operating System	Windows 10 IoT Enterprise LTSC 2021
Power Requirements	24 +/- 25% VDC
Dimensions	270 (H) x 130 (W) x 255 (D) mm 10.6 (H) x 5.1 (W) x 10 (D) in.
Humidity	5 to 95% (non-condensing)
Mechanical Protection	IP20
Certifications (Safety Compliance)	CE/FCC, c-UL-us, KCC

# Datasensing S.r.l.

Strada S.Caterina, 235 41122 Modena (MO) Tel. 059 420411 Fax 059 253973 date of printing 01/11/2025 03:39:38

E-mail info@datasensing.com